

EBA Single A (Coach Pitch) Rules

All Little League Baseball rules apply except for the following:

1. Please remember the main objectives for all the kids are to learn, play and have fun.
2. Never argue with an opposing manager, coach or parent.
3. Rainouts - Opposing managers communicate with each other and make a mutual decision no later than one (1) hour prior to the start of the game, so that families can be notified with enough advance notice, whenever possible.
4. One (1) player from each team shall meet at the pitcher's mound before the start of the game to recite the Little League pledge. (optional)
5. All games will be six (6) innings max. A minimum number of innings is not required. No new inning shall start after 90 minutes has elapsed from the start of the game. Bottom of inning shall be played, even after 90 minutes has elapsed, if top of inning started before 90 minutes had elapsed.
6. The innings will be limited to three (3) outs or five (5) runs, whichever ever may occur first. Runs are kept for the sole purpose of cutting off an inning after 5 runs have scored. There is no official final game score.
7. Teams will field ten (10) players defensively. All players are in the batting order (but the full lineup).
8. Two (2) coaches in the field to provide instruction for the fielding team.
9. Two (2) coaches in the field at first and third base, in addition to coach pitching, for batting team.
10. Unlimited defensive substitutions. Please rotate players through multiple positions throughout the game, keeping player safety at the front of all decisions at all times.
11. Catchers must wear full equipment, including protective cup.
12. All batters and baserunners must wear helmets at all times.
13. No handling of bats outside of the diamond, no on deck batters.
14. Pitch to the batters at least thirty (30) feet away from home plate from one knee or sitting on a bucket.
15. If the batter has had five (5) good pitches thrown to them and has not hit them, then the batter will hit off tee. This should be strictly enforced.
16. No leads or stealing.
17. On a ball hit to the outfield, play will be dead when the ball is returned to the infield dirt. Base runners over halfway will be awarded the next base, less than halfway will be sent back to the previous base. Please do not be afraid to send your runners, but also do not take advantage of the other team. Use your best judgement.
18. Runners may not advance on overthrows or passed balls.
19. If a base runner is hit by a batted ball, the runner is out.